

Under 8 Futsal Rules – Revised April 2022

All standard soccer rules apply with these exceptions and conditions:

1. U8 Futsal games are played on the Astroturf with a size 3 ball.
2. One referee is assigned to games. The decisions of the referee are final.
3. Teams play 6 + goalkeeper. Teams must have at least 4 players to play. Teams substitute on the fly, with the subbed player at the sideline before the replacement player may enter.
4. No cleats allowed. Players must wear proper shin guards. Numbers are required on jerseys. Goalkeeper (GK) must wear a top that is distinctive from all players. No casts allowed.
5. Regular games are two 25 minute halves, with a half time period of no more than 5 minutes. Teams have a grace period of ten minutes to field at least 4 players to start. The home team kicks off at the first half, visitors the second. Teams do not need to switch sides at the start of the second half.
6. All free kicks, including the kickoff, are indirect. The defensive team must be at least 15 feet from the spot of all restarts. A foul inside the penalty arch by the defensive team will result in penalty kick from the top of the arch.
7. When the ball crosses the sidelines, the restart is a kick-in on the sideline where the ball left the field. A goal may not be scored directly from the kick-in. When the ball crosses the end line, last touched by the defender, the result is a corner kick. When the ball crosses the end line, last touched by an attacking player, the restart is a goal kick, with the defending team retreating to the build out line. The keeper has 5 seconds to put the ball in play, and may not score directly from the restart. ***NOTE: If the GK makes a save, the GK has the option of playing a goal kick.***
8. There is no 3 line violation.
9. There is no slide tackling or dangerous sliding.
10. The GK cannot handle the ball when it is an intentional pass to him by a teammate. There is **NO** punting, dropkicking or bounce and punting of the ball. Once in possession of the ball, goalkeeper has 5 seconds to put it back in play.
11. Yellow and red cards are used indoors similar to outdoor games. There are no time penalties- a team may be asked to substitute a player for persistent misconduct. A player receiving a red card must leave the field of play, including the player's bench.
12. Scores recorded will show no more than a 10 goal difference. For example; an 18-6 score will be recorded as 16-6.
13. Any games resulting in a forfeit will have the score recorded as 10-0.